

Module Specification

Module Summary Information

1	Module Title	Interior Strategies
2	Module Credits	40
3	Module Level	5
4	Module Code	ARC5039

5	Module Overview
<p>This module will enable you to approach the challenges that the discipline of Interior Architecture and Design present from an interdisciplinary perspective.</p> <p>Interior Architecture and Design is a young discipline that draws its language mainly from the discipline of Architecture. It has yet to define its own distinctive methods. It is also a field that draws on many other fields to inform itself, such as the arts, literature, film, photography, fashion, etc. and so, by its nature, touches many disciplines.</p> <p>It may be argued that a design scheme is richer when an interdisciplinary process informs it. By exploring differing modalities of process and communication and applying these to a design brief, this module asks you to take an in-depth look at specific user needs and locations while also looking at the larger context of the discipline. This module will provide you with different strategies to face an Interior architecture/design project based on transferable skills from different disciplines; enabling you to acquire the essential skills to approach a project from a technical and diverse perspective. Contextual research seeks to inform cultural awareness so that multiple viewpoints are embraced.</p> <p>This module will contain the following:</p> <p>Design events, critiques and group tutorials to define the proposal and outcome of a project Lectures/workshops to introduce interdisciplinary tools and processes using techniques of collaboration and teamwork Subject specific lectures/workshops to introduce skills relevant to the project and discipline.</p>	

6	Indicative Content
<ul style="list-style-type: none"> • Workshops and group activities to introduce the module content. • An opportunity for you to explore your own area of interest. • Group tutorials focusing on critical debate and discussion with occasional lecture style presentations. • Studio practise where you learn by doing. • Critiques and design events where you present and discuss the proposed and final outcomes of a project. 	

7	Module Learning Outcomes	
	On successful completion of the module, students will be able to:	
	1	Demonstrate the ability to incorporate interdisciplinary processes and techniques into the design process.
	2	Apply techniques that employ different specialisms and their related areas of knowledge to support the communication of the design project.
	3	Examine user's needs to inform the design project
	4	Contextualise research in relationship to multiple approaches to inform design development

8	Module Assessment		
Learning Outcome			
	Coursework	Exam	In-Person
1-4	x		

9	Breakdown Learning and Teaching Activities	
Learning Activities	Hours	
Scheduled Learning (SL) includes lectures, practical classes and workshops, peer group learning, Graduate+, as specified in timetable	152	
Directed Learning (DL) includes placements, work-based learning, external visits, on-line activity, Graduate+, peer learning, as directed on VLE	168	
Private Study (PS) includes preparation for exams	80	
Total Study Hours:	400	