BIRMINGHAM CITY
University

Module Specification

Module Summary Information

1	Module Title	Skills
2	Module Credits	20
3	Module Level	4
4	Module Code	LAN4014

5	Module Overview

Developing a core transferable graphical skill set for Landscape Architecture and aligned, wider designed-environment industries. The module introduces industry standard methods and building on these to promote exploration of innovation and self-derived techniques in representing architectural space and site characteristics. Approaches introduced, will consider the benefits of physical and digital production methods, two dimensional and three dimensional representation, and frameworks for self-guided, work allocation, and time management in production.

Key Transferable Skills:
Visual Presentation Techniques: Graphics and Publication Design
Task appropriate techniques, sketch vs technical Drawing
Types of Visual Representation: Plan, Section, Perspectives, Axonometrics, Photomontage, Rendering, Physical Models
Mapping and Graphical Information Systems
Physical Models
Hand drawing technique
Computer: Printing, scale, paper sizes; Capabilities and technical introductions: e.g. Sketchup, Autocad, Photoshop, InDesign
Verbal Presentation: Clarity and Engagement

6	Indicative Content

Module Introduction. Hand drawing workshop 1 – soft landscape, people and character in plan and section
Hand drawing workshop 2 – presentation, visualisation and annotation
Photoshop Introduction. Workshop and videos to help students be confident with the program

Photoshop/ Illustrator
Further workshop and videos to extend and consolidate the knowledge of the program

AutoCad introduction – Workshop on handling, formatting maps and setting up drawing and scale

AutoCad – Basic Drawing skill. Workshop and videos to help students to be confident with the program.

AutoCad – Drawing. Further workshop and day task to stimulate students on the application of the program

SketchUp introduction - Workshop and videos to help students to be confident with the program
SketchUp - Further workshop and day task to stimulate students on the application of the program

Physical models. Workshop on the exploration of model making

InDesign introduction. Workshop and videos to help students to be confident with the program.
InDesign/ Document design – overall enhancement of the portfolio of work and presentation

7	Module Learning Outcomes **On successful completion of the module, students will be able to:**
1	Demonstrate basic skill in the use of industry standard graphical and publication software, physical drawing and modelling
2	Communicate ideas and information, using drawing standards for landscape architecture and further exploratory approaches

8	Module Assessment		
Learning Outcome			
	Coursework	**Exam**	**In-Person**
1 & 2	X		

9	Breakdown Learning and Teaching Activities	
Learning Activities	**Hours**	
Scheduled Learning (SL) includes lectures, practical classes and workshops, peer group learning, Graduate+, as specified in timetable	72	
Directed Learning (DL) includes placements, work-based learning, external visits, on-line activity, Graduate+, peer learning, as directed on VLE	88	
Private Study (PS) includes preparation for exams	40	
Total Study Hours:	200	