

## Module Specification

### Module Summary Information

<b>1</b>	<b>Module Title</b>	Music, Media, and Digitalisation
<b>2</b>	<b>Module Credits</b>	20
<b>3</b>	<b>Module Level</b>	5
<b>4</b>	<b>Module Code</b>	MED5179

<b>5</b>	<b>Module Overview</b>
<p>The ways in which we consume, conceptualise, and interact with music is being constantly redefined in the face of rapid technological change. This Level 5 module, Music, Media, and Digitalisation invites you to engage with a range of contemporary arguments and challenges relating to the digitalisation of music as a media form, and to consider the implications that these arguments and challenges bring to bear on the ways in which you, and others, understand and engage with music. Across this module you will examine and explore a range of critical perspectives on music, media, and digitalisation, examining the histories and developments of digital music technologies, and the disrupting effects that these have had, and continue to have, on the ways in which we access, listen to, and talk about music.</p> <p>You will be asked to consider these key issues and debates in the context of your own relationship with music as a consumer, and as an aspiring media professional, before applying your learning on the subject to your individual creative and professional practice, producing a critically reflective auto-ethnographic digital media piece. This piece will connect theory and practice, requiring you to engage with critical and scholarly concepts, and to incorporate these into a practice-based digital media piece of your choice.</p> <p>The module presents students with a range of critical perspectives on music, media, and digitalisation, providing a space to discuss and consider these perspectives in relation to your own experiences, opinions, and practice.</p>	

<b>6</b>	<b>Indicative Content</b>
<ul style="list-style-type: none"> <li>- Weekly lectures introducing concepts, theories, and examples relating to music, media and digitalisation.</li> <li>- Weekly seminars and workshops, discussing, clarifying, and elaborating upon ideas presented in lectures.</li> </ul>	

<b>7</b>		<b>Module Learning Outcomes</b>
<b>On successful completion of the module, students will be able to:</b>		
	<b>1</b>	Demonstrate an understanding of key arguments and issues relating to music, media, and digitalisation.
	<b>2</b>	Interpret the above arguments and issues in relation to your own experiences, preferences, and relationship with digital music.
	<b>3</b>	Apply knowledge about music, media and digitalisation in the production of a new digital media piece.

<b>8</b>				<b>Module Assessment</b>
<b>Learning Outcome</b>		<b>Coursework</b>	<b>Exam</b>	<b>In-Person</b>
<b>1-3</b>		<b>X</b>		

<b>9</b>		<b>Breakdown Learning and Teaching Activities</b>
<b>Learning Activities</b>	<b>Hours</b>	
<b>Scheduled Learning (SL)</b> includes lectures, practical classes and workshops, peer group learning, Graduate+, as specified in timetable	40	
<b>Directed Learning (DL)</b> includes placements, work-based learning, external visits, on-line activity, Graduate+, peer learning, as directed on VLE	120	
<b>Private Study (PS)</b> includes preparation for exams	40	
<b>Total Study Hours:</b>	200	