*MA Video Game Development,   
Birmingham School of Media / NTI*

## **Additional costs for this course**

We have provided you with a breakdown of the essential costs and the optional costs which are dependent on your budget.

Please note that your marks are not a reflection of how much you spend, so a student who spends less than the estimated costs won’t be marked down, compared to a student who spends more.

Gamer Camp Pro: MA Video Games Development has been created in partnership with the likes of [Sony Computer Entertainment Europe](http://www.soe.com/), [Codemasters](http://www.codemasters.com/?territory=EnglishUK), [Rare](http://www.rare.co.uk/) and [Exient](http://www.freestylegames.com/).

All the essential resources and facilities needed to complete the MA Video Games Development course are provided by the school.

### **Materials for technical modules**

You’ll be required to purchase or have a graphics tablet – minimum cost of about £80 up to £1000 dependent on your budget. However, please be advised that the lowest-priced graphics tablet is just as sufficient as the more expensive one.

On the course, you’ll need basic drawing tools such as pencils, ruler and sketch pad. A budget of about £20-£30 is typical.

The school also provides full access to development tools needed and all Creative Suite software is included.

You also get full access to Auto Desk software. Character artists only will be provided with ‘ZBrush’ software.

Stationery related to project delivery is provided, such as Sharpie pens, white boards, flipchart paper, sticky notes, index cards etc. and there are printing facilities available within your working space for you and the other students on the course to use.

### **Books**

We have an extensive reading list on our course, the vast majority of which is available for free from the university library or our [digital library](http://diglib4.bcu.ac.uk/webgate/dlib/templates/UCEEL/index.asp). We recommend you purchase a couple of books whilst studying – a budget of about £40 for books is sufficient.

### **Games**

On the course you won’t need to purchase any games which are required for research purposes; all games needed are provided by the school. We encourage you to keep up to date with current games, although it’s up to you if you would like to purchase any other games to use during your studies.

### **Printing**

Our on-campus print shop can produce high-quality prints for your portfolio, assignments and dissertation on an at-cost basis.