*MSc Video Game Enterprise and Production*

*Birmingham School of Media / NTI*

**Additional Costs for this course**

We have provided you with a breakdown of the essential costs and the optional costs which are dependent on your budget.

Please note that your marks are not a reflection of how much you spend, so a student who spends less than the estimated costs won’t be marked down, compared to a student who spends more.

**Materials and Equipment**

The school aims to provide as many of the essential facilities and required whilst you are studying on the course.

Stationery is included, such as pens, paper, notepads, sticky notes and there are printing facilities available within your working space for you and the other students on the course to use.

**Games**

On the course you won’t need to purchase any games which are required for research purposes; any games which are required for core/integral research purposes as part of an assignment are provided by the school. We encourage you to keep up to date with current games, although it’s up to you if you would like to purchase any other games to use during your studies

**Laptops and Software**

You’ll be issued with a laptop and the school also provides full access to development tools such as iPads and PS4 Development Kits. You will have access to software such as Hansoft, Visual Assist and more.

You’ll also be provided with a free account for [Lynda.com](http://www.lynda.com/) worth £227.40.

Microsoft Office 365 and 1TB of OneDrive cloud storage space is provided free to all students.

**Printing**

Our on-campus print shop can produce high-quality prints for your portfolio, assignments and dissertation on an at-cost basis although you can reduce print costs by submitting assignments online.

However, there may be occasions where you’ll be required to deliver printed assignments, so an average budget of £15 to £60 will be sufficient for the duration of the course.

**Books**

We have an extensive reading list on our course, the vast majority of which is available for free from the university library or our [digital library](http://diglib4.bcu.ac.uk/webgate/dlib/templates/UCEEL/index.asp).